



TOPIC 12 :

Handling Selection Condition Problems

In a program, sequences of a commands sometimes must be conditionally selected based on a relational test. In programming languages, this logic is provided by some variation of an if-end and if-else-end structure. MATLAB provides if-end structure and its variants, if-elseif-end to control the logical flow of a program.

A. Using If-end and If-Elseif-End command

1. *If-end*

The simplest structure is

```
if expression  
    statements  
end
```

The statements between the if and end statements are evaluated if all elements in expression are true (nonzero).

MATLAB evaluates the expression and, if the evaluation yields a logical true or nonzero result, executes one or more MATLAB commands denoted here as statements.

Example:

```
if ((attendance >= 0.90) & (grade_average >= 60))  
    pass = 1;  
end;
```

2. *if - else - end*

When using elseif and/or else within an if statement, the general form of the statement is:

```
if expression1  
    commands  
elseif expression2  
    commands  
elseif expression3
```

```
        commands
    else
        commands
    end
```

If '*expression1*' is true then *commands* after *if* are executed. Optionally *elseif* and *else* statements can be used. Expressions are examined until *else* or *end* is reached or one of expressions (in *if* or *elseif* statements) is true. Corresponding piece of code is executed. Nothing executes if expressions are never true and *else* statement (with corresponding *commands*) is not supplied.

When you are nesting ifs, each if must be paired with a matching end.

B. Using switch-case command

Switch among several cases based on expression

Syntax

```
switch switch_expr
  case case_expr
    statement,...,statement
  case {case_expr1,case_expr2,case_expr3,...}
    statement,...,statement
  ...
  otherwise
    statement,...,statement
end
```

The switch statement syntax is a means of conditionally executing code. In particular, switch executes one set of statements selected from an arbitrary number of alternatives. Each alternative is called a case, and consists of :

- The case statement
- One or more case expressions
- One or more statements

In its basic syntax, switch executes the statements associated with the first case where **switch_expr == case_expr**.

When the case expression is a cell array (as in the second case above), the *case_expr* matches if any of the elements of the cell array matches the switch expression. If no case expression matches the switch expression, then control passes to the otherwise case (if it exists). After the case is executed, program execution resumes with the statement after the end.

The *switch_expr* can be a scalar or a string. A scalar *switch_expr* matches a *case_expr* if *switch_expr==case_expr*.

A string *switch_expr* matches a *case_expr* if *strcmp(switch_expr,case_expr)* returns 1 (true).

Examples

```
method = 'Bilinear';
switch lower(method)
    case {'linear','bilinear'}
        disp('Method is linear')
    case 'cubic'
        disp('Method is cubic')
    case 'nearest'
        disp('Method is nearest')
    otherwise
        disp('Unknown method.')
end
```

This return:

Method is linear
