

ELITE FOOTBALL SPORTS SCIENCE SUPPORT



BACKGROUND

Education:

- Bachelor Degree Sport and Exercise Science (Napier University)
- Master of Exercise Science (Edith Cowan University, Western Australia)

Work Experience

- Edinburgh Rugby (Student Assistant S&C Coach 2004 2005)
- Queensland Reds Super 14 Rugby Union (S&C intern 2005 2006)
- Brisbane Lions Australian Rules Football (Sport Science Intern 2005)
- East Tigers Rugby League (Head of Strength & Conditioning 2005 2006)
- Professional development in various sports teams and institutes of sport (Australia, Japan, England)
- Scottish Institute of Sport (S&C Coach 2006)
- Scottish Rugby Union (S&C Coach 2006)
- Celtic Football Club (Sport Scientist 2006 present)

Physical Qualities in Football

- To be fast (sprints)
- To be powerful (jumping, shooting)
- To be strong (hold off players, 1v1, balance)
- To be able to recover quickly between high intensity actions
- To maintain a high intensity throughout 90 120 minutes



So where do we fit in? CELTIC LAB

- Objectives
 - To optimise the performance during the games
 - To enable youth players to reach the level to play 1st team



CELTIC LAB

Methods

- To make players stronger physically
- To help players to understand their strengths & weaknesses and the strengths & weaknesses of team-mates
- To prevent injuries
- To help players to return quicker and stronger following injury
- To gather all scientific resources to enable players and staff to make the right decisions



CELTIC LAB

- Support Services
 - Testing
 - Training
 - Monitoring
 - Recovery
 - Match Analysis
 - Injury prevention/later stages rehabilitation
 - Nutritional advice and recommendations
 - Football specific scientific research

TESTING

Assessing the athletic capabilities of elite footballers is essential

To identify strengths and weaknesses

To design a training program

To assess the effectiveness of that training program

TESTING

- Aerobic Qualities
 - University of Montreal Track Test (UMTT) (Leger and Bouchet, 1980)
 - » Determines individuals' Maximal Aerobic Speed (MAS)
 - » Estmates VO2max
- Anaerobic Qualities
 - Speed (10m, 20m and 40m)
 - Power (Squat Jump, Countermovement Jump, Free Jump)
- Maximum Strength
 - 3 repetition maximum (3RM) (Lower body and Upper Body)
- Also Anthropometric tests, flexibility tests

TEST RESULTS

Cetti	C)		TESTS RESULTS			
STATE				ANEROBIC QUALITIES			
First name:							
Last name:				JUMP TEST (OPTOJUMP)			
Born:					Values	(Level	Norms
3				Height Squat Jump (cm):	38.9	В	> 35
PLAYER PROFILE				Height Counter Movement Jump (c	n 44.1	A	> 45
Position:	MID CEN	TRE		Height Free Jump (cm):	50.6	Α	> 50
Right/Left handed:	RIGHT			Ratio CMJ/SJ:	1.13		> 1,25
				Comment:	Excellent valu	es	
ANTHRO	POMETR	RIC DAT	A				
	Values	Level	Reference				
Height (cm):	173	-	-	SPEED TEST	T (PHOTOCELI	LS)	J.C.
Weight (kg):	65.4	-	-		Values	Level	Norms
Body Mass Index:	21.9	_		Time on 10 m (s)	1.81	A	< 1,85
Body Fat (%):	8.8	Α	< 10%	Time on 20 m (s)	3.02	Α	< 3,05
Comment:	Excellent	value		Time on 30 m (s)	4.11	В	-
				Time on 40 m (s)	5.21	\ B /	< 5,25
				Comment: Excellent values			
FLEX	(IBILITY	TEST					
	Values	Level	Reference	AEROBIC QUALITIES (field)			
Flexibility (cm):	30.5	В	> 30		Values	Level	Norms
Comment:	Good res	sult		Maximal Aerobic Speed (km/h):	15	D	> 17
				Time to exhaustion (min,sec):	14.11	D	> 16
				VO2max estimated (ml/kg/min):	52.5	D	> 59,5
				Comment:	Poor values		
LEVEL A: EXCELLE	VT T						
LEVEL B: GOOD							
LEVEL C: AVERAGE							
LEVEL D: POOR							

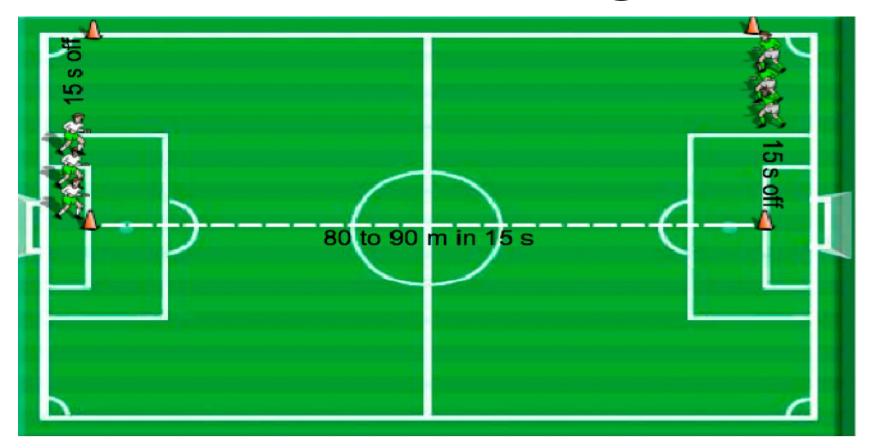
TRAINING - AEROBIC QUALITIES

 A high level of aerobic fitness is required to meet the physiological demands of football

Aerobic Endurance

- Continuous exercise at 80 90% MAS
 » e.g. 30 min @ 80% MAS, 20 min @ 85% MAS
- Aerobic Power
 - High intensity intermittent exercise (>90% MAS)
 - » e.g. 30sec/30sec @ 100% MAS, 15sec/15sec @ 120% MAS

AEROBIC EXERCISE – 15/15 @ 120% MAS



	Group 1	Group 2	Group 3
	16 km/h	17 km/h	18 km/h
Distance	80m	85m	90m

ANAEROBIC QUALITIES

- In football, the performance depends on anaerobic qualities (i.e. Speed & Power)
 - Accelerating to win the ball before an opponent
 - To jump higher than an opponent
 - Striking the ball
- Therefore the improvement of anaerobic qualities should be an important objective of training

TRAINING METHODS - SPEED & POWER



Strength

Plyometric



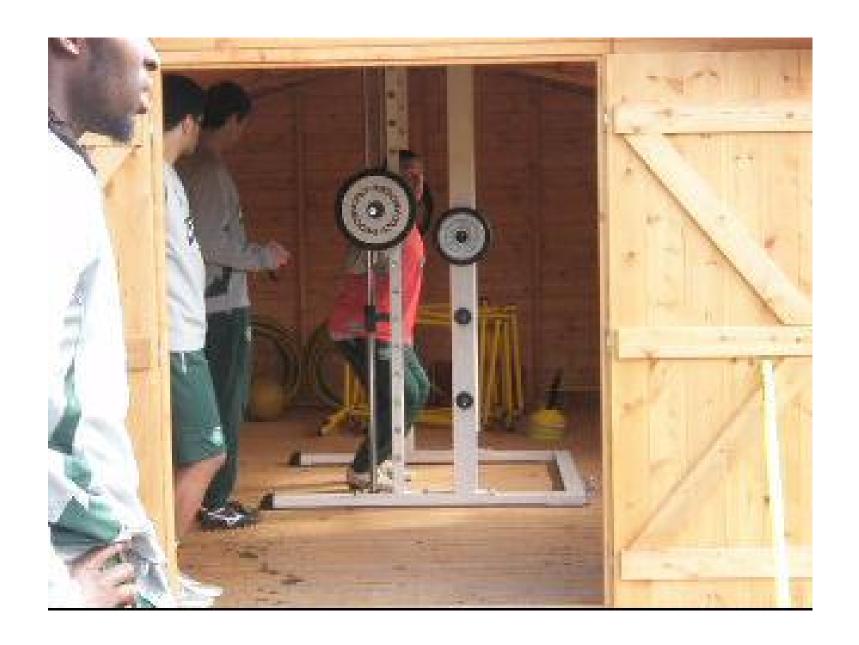


Ballistic



EXPLOSIVE SESSION





MONITORING TRAINING

- To prevent overtraining, injury & illness
- Rate of Perceived Exertion (RPE)
 - quantifying exercise intensity
 - Aerobic
 - High intensity interval training
 - Small Sided Games
 - Plyometrics
 - Strength Sessions
- Using the Session RPE method allows calculation of the weekly training load (RPE x duration of session)

RATE OF PERCEIVED EXERTION (RPE)

SCALE 1: RPE

HOW WAS YOUR WORKOUT DURING THE SESSION?

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Rating Descriptor
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- **0 NOTHING AT ALL**
- 1 VERY, VERY EASY
- 2 EASY
- **3 MODERATE**
- 4 SOMEWHAT HARD
- 5 HARD

6

7 VERY HARD

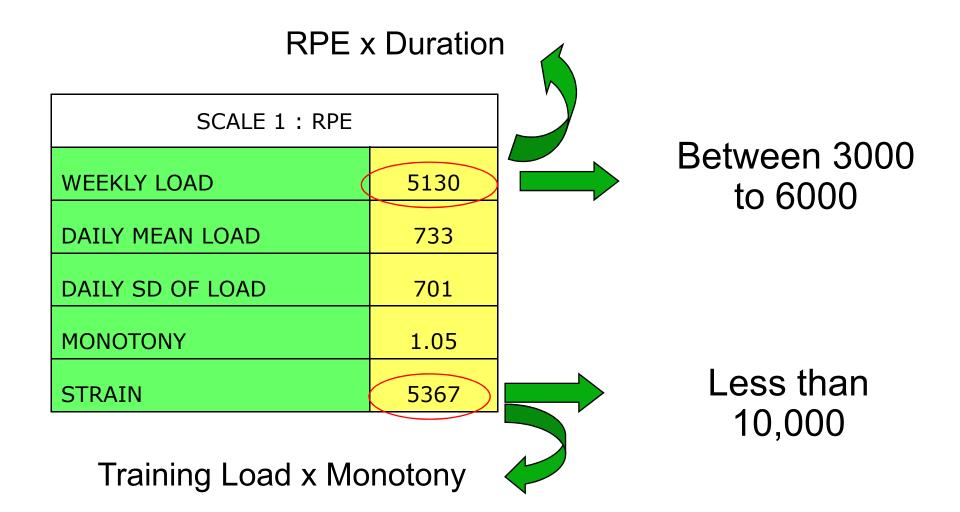
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10 MAXIMAL

BORG RATING OF PERCEIVED EXERTION SCALE MODIFIED BY FOSTER et al., 1996

RPE



CONCLUSION

- Football performance is dependant on various factors:
 - PHYSICAL
 - MENTAL
 - TECHNICAL
 - TACTICAL
- Sport Science Support helps to ensure that players are prepared physically and also mentally

QUESTIONS?

